11/3/71	SYS MOUNT (II)
NAME	mount mount file system
SYNOPSIS	sys mount; special; name / mount = 21.; not in assembler
DESCRIPTION	mount announces to the system that a removable file system has been mounted on special file special; from now on, references to file <u>name</u> will refer to the root file on the newly mounted file system. <u>Special</u> and <u>name</u> are pointers to null-terminated strings containing the appropriate path names.
	Name must exist already. If it had useful contents, they are inaccessible while the file system is mounted.
	Almost always, <u>name</u> should be a directory so that an entire file system, not just one file, may exist on the removable device.
FILES	
SEE ALSO	umount
DIAGNOSTICS	Error bit (c-bit) set if special is inaccessible or dir does not exist.
BUGS	At most one removable device can be mounted at a time. The use of this call should be restricted to the super-user.
OWNER	ken, dmr

11/3/71	SYS OPEN (II)
NAME SYNOPSIS	open open for reading or writing sys open; name; mode / open = 5. (descriptor in r0)
DESCRIPTION	open opens the file name for reading (if mode is 0) or writing (if \underline{mode} is non-zero), \underline{name} is the address of a string of ASCII characters representing a path name, terminated by a null character.
	The file descriptor should be saved for subsequent calls to read (or write) and close.
	In both the read and write case the file pointer is set to the beginning of the file.
	If the last link to an open file is removed, the file is not destroyed until it is closed.
FILES	
SEE ALSO	creat, read, write, close
DIAGNOSTICS	The error bit (c-bit) is set if the file does not exist, if one of the necessary directories does not exist or is unreadable, or if the file is not readable.
B UGS	

11/3/71	SYS QUIT (II)
NAME	quit turn off quit signal
SYNOPSIS	sys quit; flag / quit = 26.
DESCRIPTION	When flag is 0, this call disables quit signals from the typewriter (ASCII FS). When <u>flag</u> is 1, quits are re-enabled, and cause execution to cease and a core image to be produced. When <u>flag</u> is an address in the program, a quit causes control to be sent to that address.
	Quits should be turned off only with due consideration.
FILES	
SEE ALSO	sys intr turns off interrupts
DIAGNOSTICS	
BUGS	
OWNER	ken, dmr

11/3/71	SYS READ (II)
NAME	read read from file
SYNOPSIS	<pre>(file descriptor in r0) sys read; buffer; nchars / read = 3. (nread in r0)</pre>
DESCRIPTION	A file descriptor is a word returned from a successful open call.
	Buffer is the location of nchars contiguous bytes into which the input will be placed. It is not guaranteed that all nchars bytes will be read, however; for example if the file refers to a typewriter at most one line will be returned. In any event the number of characters read is returned in r0. If r0 returns with value 0, then end-of-file has been reached.
FILES	
SEE ALSO	open
DIAGNOSTICS AS	, r0 is 0 on return when the end of the file has been reached. If the read was otherwise unsuccessful the error bit (c-bit) is set. Many conditions, all rare, can generate an error: physical I/O errors, bad buffer address, preposterous <u>nchars</u> , file descriptor not that of an

BUGS

OWNER ken, dmr

input file.

11/3/71	SYS RELE (II)
NAME	rele release processor
SYNOPSIS	<pre>sys rele / rele = 0; not in assembler</pre>
DESCRIPTION	This call causes the process to be swapped out immediately if another process wants to run. Its main reason for being is internal to the system, namely to implement timer-runout swaps. However, it can be used beneficially by programs which wish to loop for some reason without consuming more processor time than necessary.
FILES	
SEE ALSO	
DIAGNOSTICS	
BUGS	
OWNER	ken, dmr

11/3/71	SYS SEEK (II)
NAME	seek move read/write pointer
SYNOPSIS	<pre>(file descriptor in r0) sys seek; offset; ptrname / seek = 19.</pre>
DESCRIPTION	The file descriptor refers to a file open for reading or writing. The read (or write) pointer for the file is set as follows:
	if <u>ptrname</u> is 0, the pointer is set to <u>offset</u> .
	if <u>ptrname</u> is 1, the pointer is set to its current location plus <u>offset</u> .
	if <u>ptrname</u> is 2, the pointer is set to the size of the file plus offset.
FILES	
SEE ALSO	tell
DIAGNOSTICS	The error bit (c-bit) is set for an undefined file descriptor.
BUGS	A file can conceptually be as large as 2**20 bytes. Clearly only 2**16 bytes can be addressed by seek. The problem is most acute on the tape files and RK and RF. Something is going to be done about this.
OWNER	ken, dmr

11/3/71	SYS SETUID (II)
NAME	setuid set process ID
SYNOPSIS	(process ID in r0) sys setuid / setuid = 23.
DESCRIPTION	The user ID of the current process is set to the argument in r0. Both the effective and the real user ID are set. This call is only permitted to the super-user.
FILES	
SEE ALSO	getuid
DIAGNOSTICS	Error bit (c-bit) is set if the current user ID is not that of the super-user.
BUGS	
OWNER	ken, dmr

11/3/71	SYS SMDATE (II)
NAME	smdate set modified date on file
SYNOPSIS	(time to AC-MQ) sys smdate; file / smdate = 30.; not in assembler
DESCRIPTION	File is the address of a null-terminated string giving the name of a file. The modified time of the file is set to the time given in the AC-MQ registers.
	This call is allowed only to the super-user.
FILES	
SEE ALSO	
DIAGNOSTICS	Error bit is set if the user is not the super-user or if the file cannot be found.
BUGS	
OWNER	ken, dmr

11/3/71	SYS STAT (II)
NAME	stat get file status
SYNOPSIS	sys stat; name; buf / stat = 18.
DESCRIPTION	<u>name</u> points to a null-terminated string naming a file; buf is the address of a 34(10) byte buffer into which information is placed concerning the file. It is unnecessary to have any permissions at all with respect to the file, but all directories leading to the file must be readable.
	After stat, buf has the following format:
	<pre>buf, +1 i-number +2, +3 flags (see below) +4 number of links +5 user ID of owner size in bytes +6,+7 size in bytes +8,+9 first indirect block or contents block +22,+23 eighth indirect block or contents block +24,+25,+26,+27 creation time +32,+33 unused The flags are as follows: 100000 used (always on) 040000 directory 020000 file has been modified (always on) 010000 large file 00040 set user ID 00020 executable 00001 read, owner 00002 read, non-owner</pre>
RTIRC	
FILES	
SEE ALSO	fstat
DIAGNOSTICS	Error bit (c-bit) is set if the file cannot be found.
BUGS	The format is going to change someday.
OWNER	ken, dmr

11/3/71	SYS STIME (II)
N AME	stime set time
SYNOPSIS	(time in AC-MQ) sys stime / stime = 25.; not in assembler
DESCRIPTION	stime sets the system's idea of the time and date. Only the super- user may use this call.
FILES	
SEE ALSO	sys time
DIAGNOSTICS	Error bit (c-bit) set if user is not the super- user.
BUGS	
OWNER	ken, dmr

NAME stty -- set mode of typewriter

SYNOPSIS (file descriptor in r0)

sys stty; arg / stty = 31.; not in assembler arg: dcrsr; dcpsr; mode

DESCRIPTION

stty sets mode bits for a typewriter whose file descriptor is passed in r0. First, the system delays until the typewriter is quiescent. Then, the argument dcrsr is placed into the typewriter's reader control and status register, and \underline{dcpsr} is placed in the printer control and status register. The $\overline{DC-11}$ manual must be consulted for the format of these words. For the purpose of this call, the most important role of these arguments is to adjust to the speed of the typewriter.

The mode arguments contains several bits which determine the system's treatment of the typewriter:

200 even (M37 tty) parity allowed 100 odd (non-M37 tty) allowed 040 raw mode: wake up on all characters 020 map CR into LF; echo LF or CR as CR-LF 010 don't echo (half duplex) 004 map upper case to lower case on input (M33 TTY)

Characters with the wrong parity, as determined by bits 200 and 100, are ignored.

In raw mode, every character is passed back immediately to the program. No erase or kill processing is done; the end-of-file character (EOT), the interrupt character (DELETE) and the quit character (FS) are not treated specially.

Mode 020 causes input carriage returns to be turned into new-lines; input of either CR or LF causes CR-LF both to be echoed (used for GE TermiNet 300's).

FILES

SEE ALSO qtty

DIAGNOSTICS The error bit (c-bit) is set if the file descriptor does not refer to a typewriter.

BUGS This call should be used with care. It is all too easy to turn off your typewriter.

11/3/71	SYS TELL (II)
NAME	tell get file pointer
SYNOPSIS	(file descriptor in r0) sys tell; offset; ptrname / tell = 20. (value returned in r0)
DESCRIPTION	The file descriptor refers to an open file. The value returned in r0 is one of:
	if <pre>ptrname is 0, the value returned is offset;</pre>
	if <u>ptrname</u> is 1, the value is the current pointer plus <u>offset</u>
	if <u>ptrname</u> is 2, the value returned is the number of bytes in the file plus offset.
FILES	
SEE ALSO	seek
DIAGNOSTICS	The error bit (c-bit) is set if the file descriptor is unknown.
BUGS	Tell doesn't work. Complain if you need it.
OWNER	ken, dmr

NAME SYNOPSIS	<pre>time get time of year sys time / time = 13. (time AC-MQ)</pre>
DESCRIPTION	time returns the time since $00:00:00$, Jan. 1, 1971, measured in sixtieths of a second. The high order word is in the AC register and the low order is in the MQ.
FILES	
SEE ALSO	
DIAGNOSTICS	
BUGS	The chronological-minded user will note that 2**32 sixtieths of a second is only about 2.5 years.
OWNER	ken, dmr

11/3/71	SYS UMOUNT (II)
NAME	umount dismount file system
SYNOPSIS	sys umount; special / umount = 22.; not in assembler
DESCRIPTION	<u>umount</u> announces to the system that special file <u>special</u> is no longer to contain a removable file system. The file associated with the special file reverts to its ordinary interpretation (see mount).
	The user must take care that all activity on the file system has ceased.
FILES	
SEE ALSO	mount
DIAGNOSTICS	Error bit (c-bit) set if no file system was mounted on the special file.
BUGS	Use of this call should be restricted to the super-user.
OWNER	ken, dmr

SYS UNLINK (II)

NAME unlink -- remove directory entry

link

SYNOPSIS sys unlink; name / unlink = 10.

DESCRIPTION Name points to a null-terminated string. Unlink removes the entry for the file pointed to by name from its directory. If this entry was the last link to the file, the contents of the file are freed and the file is destroyed. If, however, the file was open in any process, the actual destruction is delayed until it is closed, even though the directory entry has disappeared.

SEE ALSO

FILES

- DIAGNOSTICS The error bit (c-bit) is set to indicate that the file does not exist or that its directory cannot be written. Write permission is not required on the file itself. It is also illegal to unlink a directory (except for the super-user).
- BUGS Probably write permission should be required to remove the last link to a file, but this gets in other problems (namely, one can donate an undeletable file to someone else).

If the system crashes while a file is waiting to be deleted because it is open, the space is lost.

NAME

wait -- wait for process to die

SYNOPSIS sys wait / wait = 7. (process ID in r0)

DESCRIPTION wait causes its caller to delay until one of its child processes terminates. If any child has already died, return is immediate; if there are no children, return is immediate with the error bit set. In the case of several children several waits are needed to learn of all the deaths.

FILES

SEE ALSO fork

- DIAGNOSTICS error bit (c-bit) on if no children not previously waited for.
- BUGS A child which dies but is never waited for is not really gone in that it still consumes disk swap and system table space. This can make it impossible to create new processes. The bug can be noticed when several & separators are given to the shell not followed by an command without an ampersand. Ordinarily things clean themselves up when an ordinary command is typed, but it is possible to get into a situation in which no commands are accepted, so no <u>waits</u> are done; the system is then hung.

The fix, probably, is to have a new kind of <u>fork</u> which creates a process for which no <u>wait</u> is necessary (or possible); also to limit the number of active or inactive descendants allowed to a process.

11/3/	71
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SYNOPSIS (file descriptor in r0)

write — write, on file

sys write; buffer; nchars / write = 4.
(number written in r0)

DESCRIPTION A file descriptor is a word returned from a successful <u>open</u> or <u>creat</u> call.

buffer is the address of <u>nchars</u> contiguous bytes which are written on the output file. The number of characters actually written is returned in r0. It should be regarded as an error if this is not the same as requested.

For disk and tape files, writes which are multiples of 512 characters long and begin on a 512-byte boundary are more efficient than any others.

FILES

NAME

SEE ALSO sys creat, sys open

DIAGNOSTICS The error bit (c-bit) is set on an error: bad descriptor, buffer address, or count. physical I/o errors;

BUGS